



AACHEN, GERMANY, October 12, 1944: This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of Advanced Tobruk and ASL SK1 are necessary for play. Please refer to scenario ASL S3 for the historical background to this scenario as well as its aftermath.

ASL Scenario Design & copyright: Ken Dunn.
ATS conversion: Fernando Sola.



Elements of 404th Regiment, 246th Volksgrenadier Division set up first on board Y in hexes numbered ≤ 2 and on board Z:

Squad	Squad	Leader	MG 42	MG 34
6 5 6	5 4 5	1 1 7	5 8 L MG ³	8 14 M MG ²
7	5	4	2	1



Elements of 3rd Battalion, 26th Infantry Regiment set up second on board Y in hexes numbered ≥ 7 :

Squad	Reduced Squad	BAR Gunner	Leader	Leader	M1919	M2-2
7 6 7	5 6 5	2 5 9 ²	1 1 8	1 1 7	5 8 L MG ²	30 1 L FT
14	1	3	1	4	2	1

VICTORY CONDITIONS: The Americans win at game end if there are no unbroken German units in buildings N5, N6, M4 and L3.

SCENARIO SPECIAL RULES: The Germans may secretly pre-designate 2 buildings anywhere within their setup area as “fortified”. These buildings receive an additional 1L to the regular building cover (i.e., a masonry building would provide a 4L cover and a wooden building a 3L cover). The fortified nature of the building need only be revealed to the American player when it would make a difference to an attack versus a unit in that building or an American unit enters it.

BALANCE:



Add a MMG-34 to the German force.



Remove one German 6|5|6 squad from the German force.

MAP CONFIGURATION: Maps Y and Z are used. Only hexrows A-P on board Y and hexrows R-GG on board Z are playable

TURN RECORD TRACK

1	2	3	4	5	6	7
---	---	---	---	---	---	---

MAP LAYOUT:

